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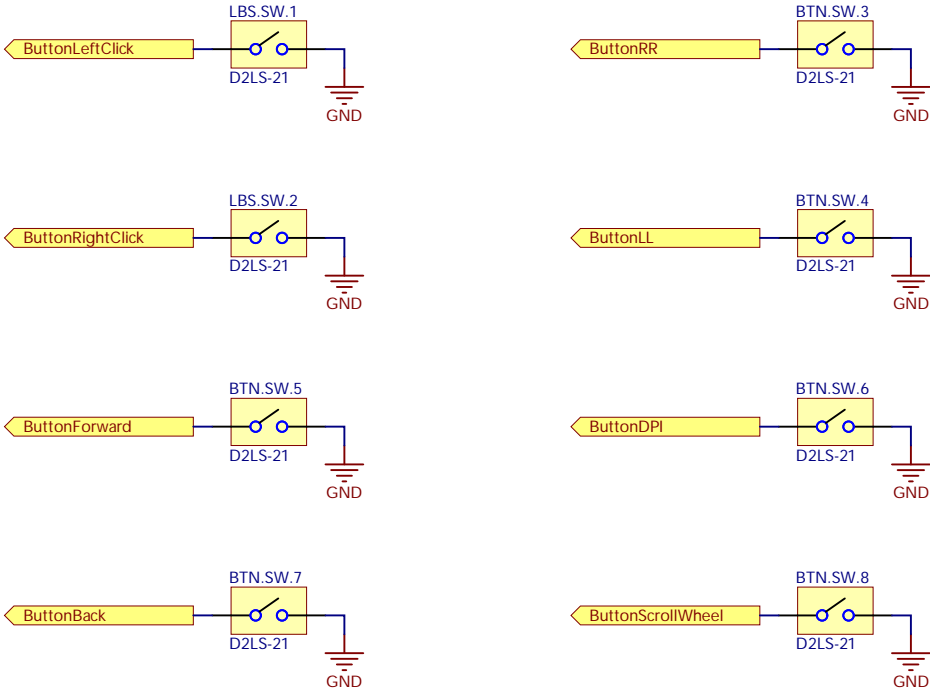
Source location: <https://github.com/ploopyco/>

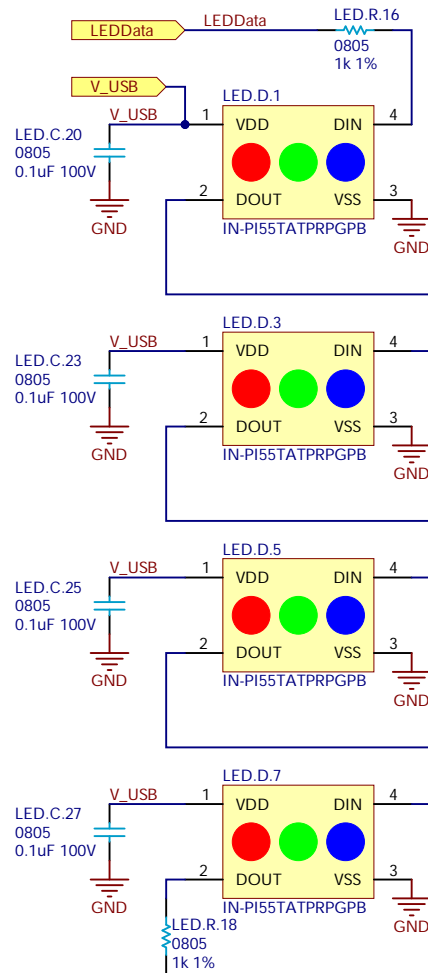
As per CERN-OHL-S v2 section 4, should You produce hardware based on this source, You must where practicable maintain the Source Location visible on the external case of the products you make using this source.



These switches can be found under the various buttons on the mouse.

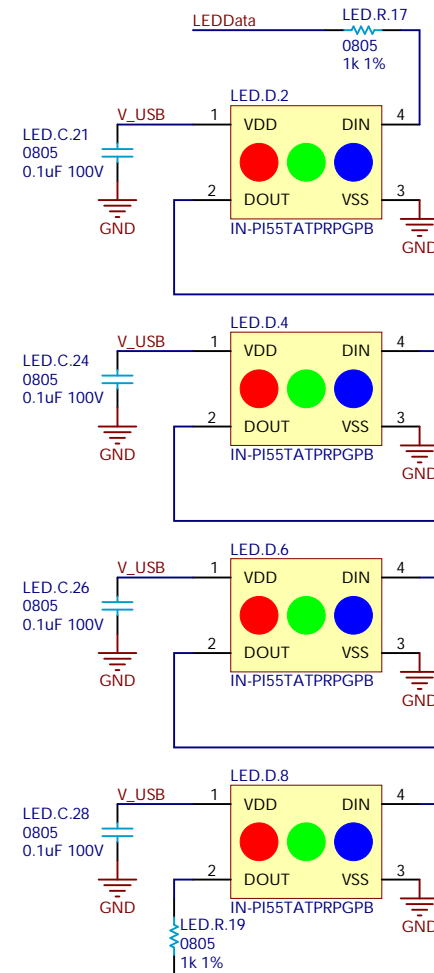
Activate the pull-up resistors on the GPIO pins attached to these switches to make them work.



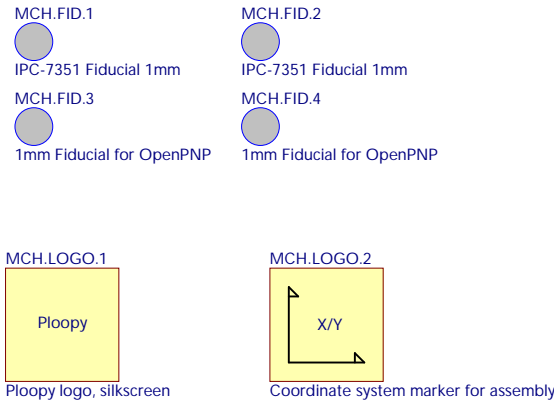


There are two LED strips laid out, one on the top of the board and another on the bottom.

From the factory, only the top strip is populated. If you want, you can populate the bottom strip to get extra lights going. This would allow for lighting to shine through if you also use a translucent bottom cover on the mouse.

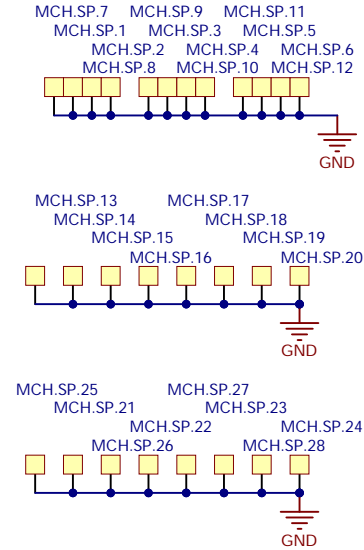


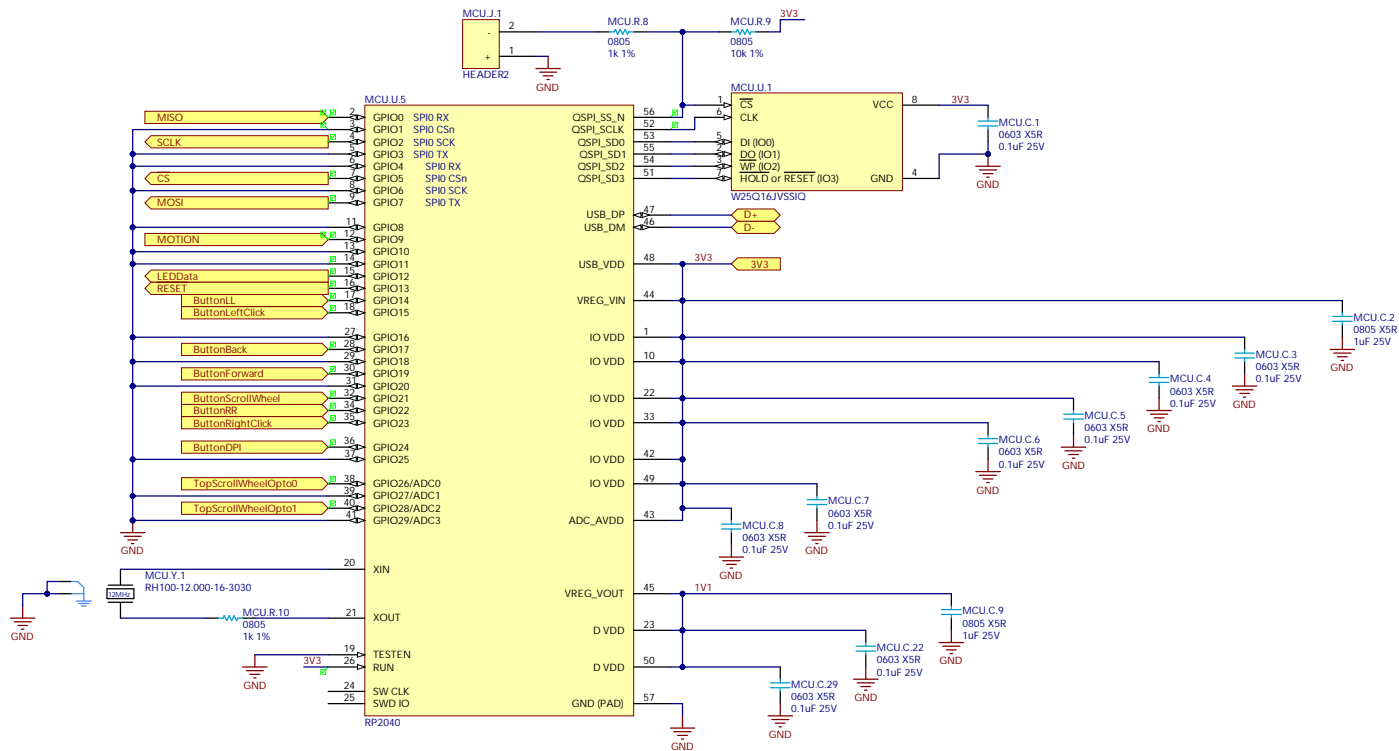
Pick and Place Fiducials

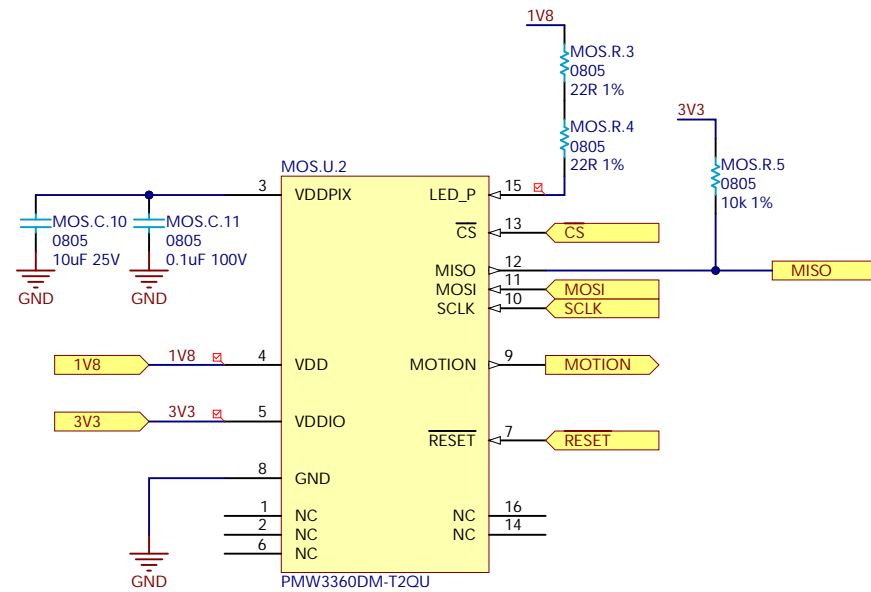


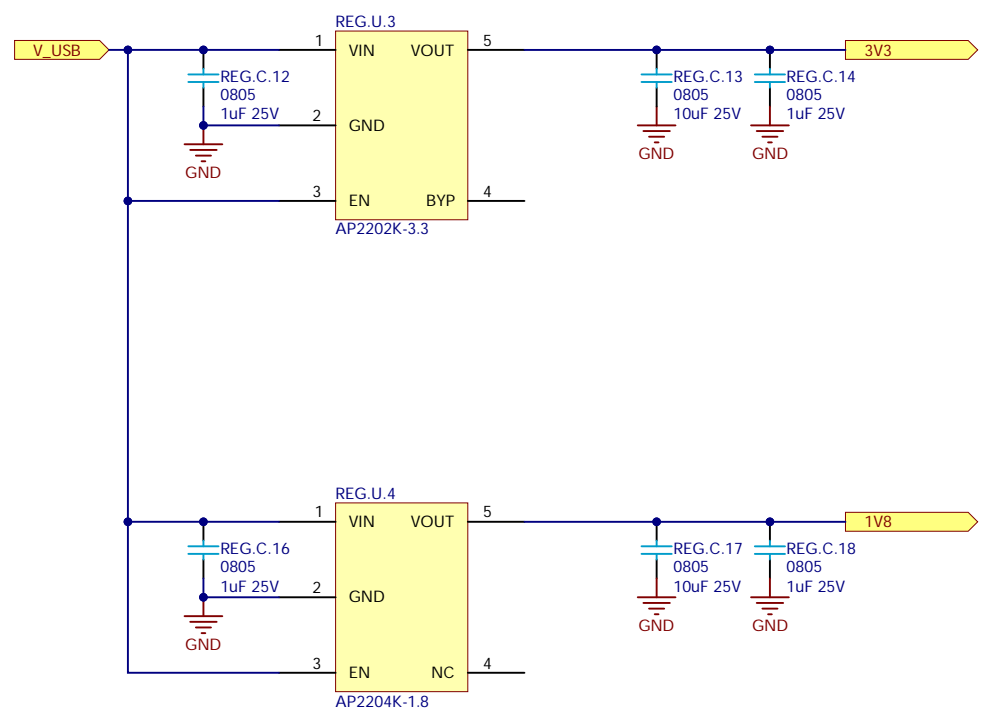
Spark Gaps -- Case

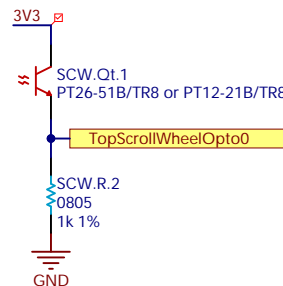
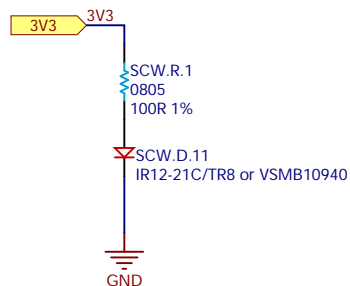
Since the case has gaps in it, we expect ESD to worm its way in via creepage and perhaps other ways. To protect the board from this eventuality, we place spark gaps along the edges.









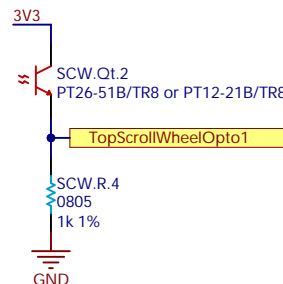
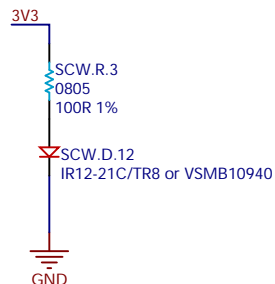


The scroll wheel mechanism is a 2-bit optical encoder. The light paths are spaced 1.5 periods over the encoder wheel holes, which should allow for the detection of the rotation direction as well as the rotation itself.

Two IR LEDs are used as light sources; the light from these is obstructed by the encoder wheel built into the scroll wheel mechanism. Two phototransistors are used to detect when the light is blocked/not blocked by the wheel.

Typical LED forward voltage is 1.3V @20mA. To achieve this current level with a 3.3V supply, we'll use a 100R resistor, which is very convenient.

At this power level, the output should be approx 2.3mW/sr.



Since the light path distance is about 12mm, that works out to about 2mW/cm², though the actual delivered power will be lower due to the vagaries of the obstructions in the mechanism.

With this amount of light (and accounting for the fact that we'll probably lose a lot of it along the way), we are expecting 1-3mA out of the phototransistor (see figure 6 of the datasheet), so we size the biasing resistor accordingly to produce a useful signal.



